

Feature-driven Movement as Delimited Control

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Background

- there is a close relation between ideas of Minimalist syntax and Categorical Grammars
- this connection has been shed light on mainly by developing Minimalist ideas in Multimodal Categorical Grammars (Amblard, Cornell, Lecomte, Retoré, Vermaat a.o.)

Minimalism in MMCG

Correspondences:

- categorial features = slash types,
categorial feature checking = Modus Ponens ($/, \backslash$ -elimination)
- formal features = unary operators \diamond, \square
formal feature checking = $\diamond \square A \rightarrow A$
- movement in order to check features = restructuring of
grammatical material in order to apply the relevant inferences
- functional nodes (v, T, C) = composition modes

Goal

- explore the other direction of the mapping, i.e. from MMCG to Stabler's Minimalist Grammars
- more specifically: exploit parallels to MMCG for the design of a semantics for MG
- and even more specifically: by using control operators in analogy to unary connectives

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- 2 Setting the stage
 - Minimalist Grammars
 - Control operators
- 3 MG with control
 - Semantics using control and prompt
 - Semantics using \mathcal{C}
- 4 Toy fragment
- 5 Conclusion

Minimalist Grammars

A Minimalist Grammar is a four-tuple $G = \langle V, Cat, Lex, \mathcal{F} \rangle$ where

- V , the vocabulary, is a finite non-empty set
- Cat is the set of syntactic features
- Lex , the lexicon, is a finite set of simple expressions built from V and Cat
- $\mathcal{F} = \{\text{merge}, \text{move}\}$ is the set of structure-building operations

A language $L(G)$ is the closure of Lex under the operations.

Minimalist expressions as trees

Simple and complex expressions:

$exp ::= (phon, cat, lic, sem) \mid (phon, cat, lic, sem, exp, exp)$

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Category features:

$cat = (sel^*) base$ where

- $sel ::= =base$
- $base ::= NP \mid V \mid v \mid T \mid C \mid Det \mid N$

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Simple and complex expressions:

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$$cat = (sel^*) base \quad \text{where}$$

- $sel ::= =base$
- $base ::= NP \mid V \mid v \mid T \mid C \mid Det \mid N$

Formal features:

$$lic ::= +L \mid -L \quad \text{where} \quad L = case \mid wh \mid \dots$$

Structure-building operations 1: merge

Merge cancels selector and selected features.

First merge of a simple head α and a simple (complex) complement β :

$$\text{merge1 } \alpha @ (\text{alpha}, = f \gamma, F_1, M) \beta @ (\text{beta}, f, F_2, N(, e_1, e_2)) =$$

$$(\text{alpha beta}, \gamma, F_1, (M N), \alpha', \beta')$$

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Second merge of a simple (complex) specifier β and a complex expression α containing a selecting head:

merge2

$$\beta@(\text{beta}, f, F_2, N(, e_1, e_2)) \alpha@(\text{alpha}, = f\gamma, F_1, M, e_3, e_4) =$$

$$(\text{beta alpha}, \gamma, F_1, (M N), \beta', \alpha')$$

Structure-building operations 2: move

Move cancels licenser and licensee feature.

The unary **move operation** applies to a complex expression with a head containing a licenser feature:

$$\text{move } f (\alpha, \gamma_1, F_1, M, e_1, e_2) = \\ (\text{beta } \alpha, \gamma_1, F_1 \setminus \{+f\}, \llbracket \text{move } M \rrbracket, \beta', e_1 e_2')$$

for a feature f such that $+f \in F_1$ and e_2 contains exactly one expression $\beta @ (\text{beta}, \gamma_2, F_2, N)$ with $-f \in F_2$

Example

Numeration:

```
gilgamesh NP -case
  whom    NP -wh
  liked   =NP V
           $\epsilon$  =V =NP v
           $\epsilon$  =v T +case
           $\epsilon$  =T C +wh
```

Continuation-passing style

Continuations: functional representations of the rest of the computation

Delimited continuations: functional representations of a part of the rest of the computation

Continuation-passing style (CPS) transformations make control transfers (such as jumps or procedure calls) explicit; that's why CPS is one of the standard frameworks for understanding, comparing, implementing and reasoning about control operators.

Continuation-based operators for delimited control

- \mathcal{C} , \mathcal{F} (Felleisen & Friedman)
- control and prompt (Felleisen & Sitaram)
- shift and reset (Danvy & Filinsky)
- `cupto` and `set` (Gunter, Rémy & Riecke)
- ...

control and prompt: Syntax

Call-by-value λ -calculus extended with control operators:

$$V ::= x \mid \lambda x.E$$

$$E ::= V \mid (E E) \mid \text{control } f E \mid \text{prompt } E$$

Evaluation contexts:

$$C[] ::= [] \mid C[(E [])] \mid C[([] V)]$$

$$M[] ::= [] \mid M[\text{prompt } C[]]$$

`control` captures the current continuation, which is delimited by the closest enclosing `prompt`.

control and prompt: Operational semantics

$$M[(\text{prompt } V)] \triangleright M[V]$$
$$M[(\text{prompt } C[(\text{control } h E)])] \triangleright M[(\text{prompt } E')]$$

where $E' = E\{h \mapsto \lambda x.C[x]\}$

control and prompt: Operational semantics

$$M[(\text{prompt } V)] \triangleright M[V]$$

$$M[(\text{prompt } C[(\text{control } h \ E)])] \triangleright M[(\text{prompt } E')]$$

$$\text{where } E' = E\{h \mapsto \lambda x. C[x]\}$$

Example:

- (+ 5 (prompt (* 2 (control h (+ 1 (h 3))))))
- ▷ (+ 5 (prompt (+ 1 (* 2 3))))
- ▷ (+ 5 (prompt 7))
- ▷ (+ 5 7)

First idea

- merge = functional application (= modus ponens)
- $-f = \text{control}_f$ ('lock') (analogous to \Box_f)
- $+f = \text{prompt}_f$ ('key') (analogous to \Diamond_f)
- move = cancelling prompt_f and control_f against each other (analogous to $\Diamond_f \Box_f A \rightarrow A$)
- functional categories serve as 'glue' for the composition

But...

- meanings of lexical items are not completely natural

$$\begin{array}{l} \text{gilgamesh NP -case (control}_{\text{case}} h (\lambda\bar{x}.(\bar{x} \text{gilgamesh}) h)) \\ \epsilon =v \text{ T +case } \lambda A.(\text{prompt}_{\text{case}} (\lambda\bar{v}\lambda k.(\bar{v} k) A)) \end{array}$$

- types for control and prompt
- to limit the invoked context by prompt is actually not necessary, because move always applies at toplevel

Semantic expressions

Semantic values of lexical items will be expressions of a CPS call-by-value λ -calculus extended with a family of control operators.

Semantic expressions:

$$V ::= x \mid k \mid \lambda x.E \mid \lambda k.E$$

$$E ::= V \mid (E E) \mid (C_L \lambda k.E)$$

C is a syntactic constructor that takes an A -computation (value) and gives an A -computation (term).

Local evaluation contexts:

$$C[] ::= [] \mid C[(E C[])] \mid C[(C[] V)] \mid C[C_L C[]]$$

Semantics of lexical items

- The denotation of an expression of category A is of type $(A \rightarrow R) \rightarrow R = C_A$ (an A -computation).

john NP $\lambda\bar{x}.\langle\bar{x} \text{ john}\rangle$

Semantics of lexical items

- The denotation of an expression of category A is of type $(A \rightarrow R) \rightarrow R = C_A$ (an A -computation).

john NP $\lambda\bar{x} . (\bar{x} \text{ john})$

- The denotation of an expression of category $=A \ B$ is of type $C_A \rightarrow C_B$.

likes $=_{NP} \vee \lambda\overline{NP} \lambda\overline{R} . (\overline{NP} \lambda x . (\overline{R} (\text{like } x)))$

$\epsilon =_V =_{NP} \vee \lambda\overline{V} \lambda\overline{NP} \lambda k . (\overline{V} \lambda R . (\overline{NP} \lambda x . (k (R x))))$

Systematically, we get a direct correspondence between syntactic categories and semantic types.

Semantics of lexical items

- Licensee features $-f$ introduce \mathcal{C}_f :
If $\llbracket \alpha \rrbracket = M$, then $\llbracket \alpha - f \rrbracket = (\mathcal{C}_f M)$.

john NP $-case$ $(\mathcal{C}_{case} \lambda \bar{x}.(\bar{x} john))$

- Licensor features $+f$ have no semantic effect.

Semantics of merge and move

- merge is functional application:

$$\llbracket \text{merge } \alpha \beta \rrbracket = (\llbracket \alpha \rrbracket \llbracket \beta \rrbracket) \quad (\text{where } \alpha \text{ selects } \beta)$$

Semantics of merge and move

- merge is functional application:

$$\llbracket \text{merge } \alpha \beta \rrbracket = (\llbracket \alpha \rrbracket \llbracket \beta \rrbracket) \quad (\text{where } \alpha \text{ selects } \beta)$$

- move provides a toplevel reduction rule for \mathcal{C} :

$$\llbracket \text{move f } C[(C_f E)] \rrbracket = \lambda k.(E \lambda x.(C[\lambda \bar{x}.(\bar{x} x)] k))$$

where x is a fresh variable

e.g.: $\llbracket C \rrbracket (\llbracket T \rrbracket ((\llbracket v \rrbracket (\llbracket \text{likes} \rrbracket C_{\text{wh}} \llbracket \text{whom} \rrbracket)) \llbracket \text{gilgamesh} \rrbracket)))$

$\triangleright \lambda k.(\llbracket \text{whom} \rrbracket \lambda x.(\llbracket C \rrbracket (\llbracket T \rrbracket ((\llbracket v \rrbracket (\llbracket \text{likes} \rrbracket \lambda \bar{x}.(\bar{x} x)) \llbracket \text{gilgamesh} \rrbracket)) k))$

Lexicon

Enkidu: $gilgamesh$ NP -case
 $(C_{case} \lambda \bar{x}.(\bar{x} \textit{gilgamesh}))$

smiles: $smiles$ V
 $\lambda \bar{R}.(\bar{R} \textit{smile})$

v^0 : $\epsilon = V = NP$ v
 $\lambda \bar{V} \lambda \bar{NP} \lambda k.(\bar{V} \lambda R.(\bar{NP} \lambda x.(k (R x))))$

T^0 : $\epsilon = v$ T +case
 $\lambda \bar{v} \lambda k.(\bar{v} k)$

C^0 : $\epsilon = T$ C
 $\lambda \bar{T} \lambda k.(k (\bar{T}) \lambda s.s))$

Implications

- +f feature is semantically void
- moving phrases would require an additional rule like:

$$((C_f M) N) \triangleright (C_f (M N))$$

- variation of evaluation time and place possible with a more fine-grained feature system

Extension: Feature system

A more fine-grained feature system could distinguish:

- strong vs weak features
- interpretable vs uninterpretable features

This would allow for the following possibilities:

- immediate evaluation in base position
(uninterpretable features)
- delayed evaluation in base position
(weak interpretable feature)
- delayed evaluation at landing site
(strong interpretable feature)